Lesson 17. Improving Search: Finding Better Solutions

1 A general optimization model

- For the next few lessons, we will consider a general optimization model
- Decision variables: x_1, \ldots, x_n
 - Recall: a feasible solution to an optimization model is a choice of values for <u>all</u> decision variables that satisfies all constraints
- Easier to refer to a feasible solution as a vector: $\mathbf{x} = (x_1, \dots, x_n)$
- Let $f(\mathbf{x})$ and $g_i(\mathbf{x})$ for $i \in \{1, ..., m\}$ be multivariable functions in \mathbf{x} , not necessarily linear
- Let b_i for $i \in \{1, ..., m\}$ be constant scalars

minimize/maximize
$$f(\mathbf{x})$$

subject to $g_i(\mathbf{x}) \begin{cases} \leq \\ \geq \\ = \end{cases} b_i$ for $i \in \{1, ..., m\}$ (*)

• Linear programs fit into this framework

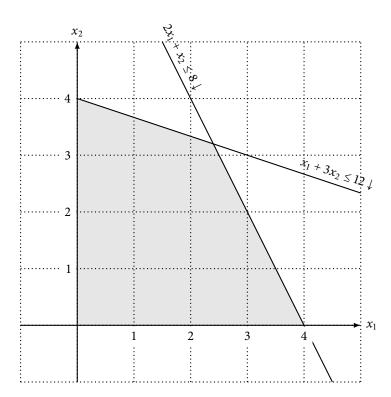
Example 1.

maximize
$$4x_1 + 2x_2$$

subject to $x_1 + 3x_2 \le 12$ (1)
 $2x_1 + x_2 \le 8$ (2)
 $x_1 \ge 0$ (3)

 $x_2 \ge 0$

(4)



2 Improving search algorithms, informally

- Idea:
 - o Start at a feasible solution
 - o Repeatedly move to a "close" feasible solution with better objective function value
- The **neighborhood** of a feasible solution is the set of all feasible solutions "close" to it
 - We can define "close" in various ways to design different types of algorithms
- Let's start formalizing these ideas

3 Locally and globally optimal solutions

• ε -neighborhood $N_{\varepsilon}(\mathbf{x})$ of a solution $\mathbf{x} = (x_1, \dots, x_n) \in \mathbb{R}^n$ (where $\varepsilon > 0$):

$$N_{\varepsilon}(\mathbf{x}) = \{ \mathbf{y} \in \mathbb{R}^n : d(\mathbf{x}, \mathbf{y}) \leq \varepsilon \}$$

where $d(\mathbf{x}, \mathbf{y})$ is the distance between solution \mathbf{x} and \mathbf{y}

• A feasible solution **x** to optimization model (*) is **locally optimal** if for some value of $\varepsilon > 0$:

$$f(\mathbf{x})$$
 is better than $f(\mathbf{y})$ for all feasible solutions $\mathbf{y} \in N_{\varepsilon}(\mathbf{x})$

• A feasible solution \mathbf{x} to optimization model (*) is **globally optimal** if:

$$f(\mathbf{x})$$
 is better than $f(\mathbf{y})$ for all feasible solutions \mathbf{y}

- Also known simply as an **optimal solution**
- Global optimal solutions are locally optimal, but not vice versa
- In general: harder to check for global optimality, easier to check for local optimality

4 The improving search algorithm

- 1 Find an initial feasible solution \mathbf{x}^0
- 2 Set k = 0
- 3 **while** \mathbf{x}^k is not locally optimal **do**
- Determine a new feasible solution \mathbf{x}^{k+1} that improves the objective value at \mathbf{x}^k
- 5 Set k = k + 1
- 6 end while
- Generates sequence of feasible solutions $\mathbf{x}^0, \mathbf{x}^1, \mathbf{x}^2, \dots$
- In general, improving search converges to a local optimal solution, not a global optimal solution
- Let's concentrate on line 4 finding better feasible solutions

5	Moving	between	solutions
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• How do we move from one solution to the next?

$$\mathbf{x}^{k+1} = \mathbf{x}^k + \lambda \mathbf{d}$$

• In Example 1:	
Improving directions	
• We want to choose d so that \mathbf{x}^{k+1} has a better value than \mathbf{x}^k	
• d is an improving direction at solution \mathbf{x}^k if	
$f(\mathbf{x}^k + \lambda \mathbf{d})$ is better than $f(\mathbf{x}^k)$ for all positive λ "close" to 0	
How do we find an improving direction?	
• The directional derivative of f in the direction d at solution \mathbf{x}^k is	
• Maximizing f : d is an improving direction at \mathbf{x}^k if	
• Minimizing f : d is an improving direction at \mathbf{x}^k if	
• In Example 1:	
- -	

7 Step size

- We have an improving direction **d** now how far do we go?
- One idea: find maximum value of λ so that $\mathbf{x}^k + \lambda \mathbf{d}$ is still feasible
- Graphically, we can eyeball this
- Algebraically, we can compute this in Example 1:

8 Feasible directions

- Some improving directions don't lead to any new feasible solutions
- **d** is a **feasible direction** at feasible solution \mathbf{x}^k if $\mathbf{x}^k + \lambda \mathbf{d}$ is feasible for all positive λ "close" to 0
- Again, graphically, we can eyeball this
- A constraint is **active** at feasible solution \mathbf{x} if it is satisfied with equality
- For linear programs:
 - We have constraints of the form:

$$a_1x_1 + a_2x_2 + \dots + a_nx_n \le b$$

 $a_1x_1 + a_2x_2 + \dots + a_nx_n \ge b$
 $a_1x_1 + a_2x_2 + \dots + a_nx_n = b$

• We can rewrite these constraints using vector notation:

	o d is a feasible direction at x if
	\Rightarrow $\mathbf{a}^{T}\mathbf{d} \leq 0$ for each active constraint of the form $\mathbf{a}^{T}\mathbf{x} \leq b$
	\Rightarrow $\mathbf{a}^{T}\mathbf{d} \geq 0$ for each active constraint of the form $\mathbf{a}^{T}\mathbf{x} \geq b$
	\Rightarrow $\mathbf{a}^{T}\mathbf{d} = 0$ for each $\overline{\text{active}}$ constraint of the form $\mathbf{a}^{T}\mathbf{x} = b$
	• In Example 1:
	1
9	Detecting unboundedness
	• Suppose d is an improving direction at feasible solution \mathbf{x}^k to a <u>linear program</u>
	• Also, suppose $\mathbf{x}^k + \lambda \mathbf{d}$ is feasible for all $\lambda \geq 0$
	What can you conclude?
	what can you conclude:
10	Summary
	• Line 4 boils down to finding an improving and feasible direction d and an accompanying step size λ
	 We discussed conditions on whether a direction is improving and feasible
	• We don't know how to systematically find such directions yet