

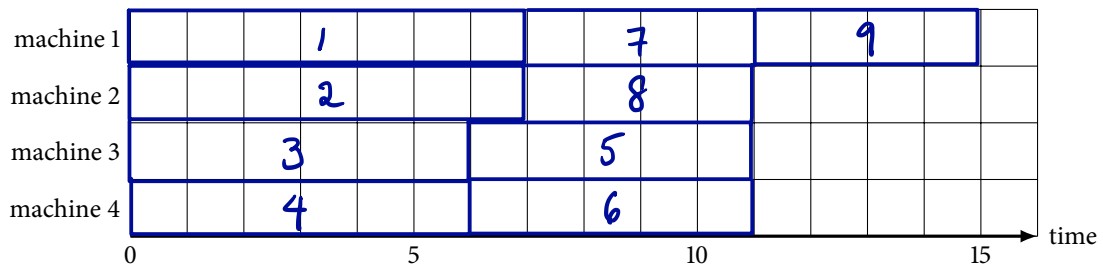
Lesson 9. Machine Scheduling

Problem. The Markov Micromanufacturing Company has 9 production jobs it needs to process in the next 24 hours. The company has 4 identical machines that run in parallel. Each of these 9 jobs must be run on one of these machines **nonpreemptively**: that is, once a job is started on a machine, it must stay on that machine until it is completed. The processing times of these jobs are given below:

job	1	2	3	4	5	6	7	8	9
processing time (hours)	7	7	6	6	5	5	4	4	4

The company wants to minimize the **makespan**, or the completion time of the last job to finish processing.

- Let m be the number of machines — in this case, $m = 4$
- Suppose we schedule the jobs using the **longest processing time first (LPT)** rule:
 - First, schedule the m longest jobs on the m machines
 - Whenever a machine becomes free, put the longest unprocessed job on that machine
- Idea: LPT puts shorter jobs towards the end of the schedule, where they can be used to balance the loads on each machine
- For our problem, this yields a schedule that looks like this:

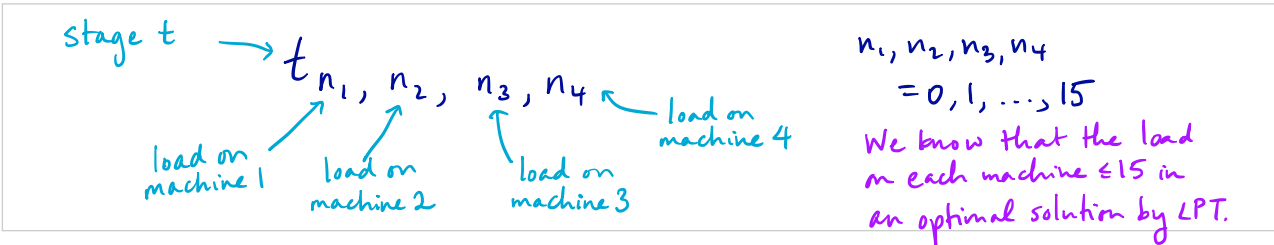


- This kind of diagram is known as a **Gantt chart**
- Therefore, the makespan for the LPT schedule is 15
- It turns out that the makespan of an LPT schedule is always at most 33.3% larger than the minimum makespan
- So... can we do better?
- Let's formulate this problem as a dynamic program

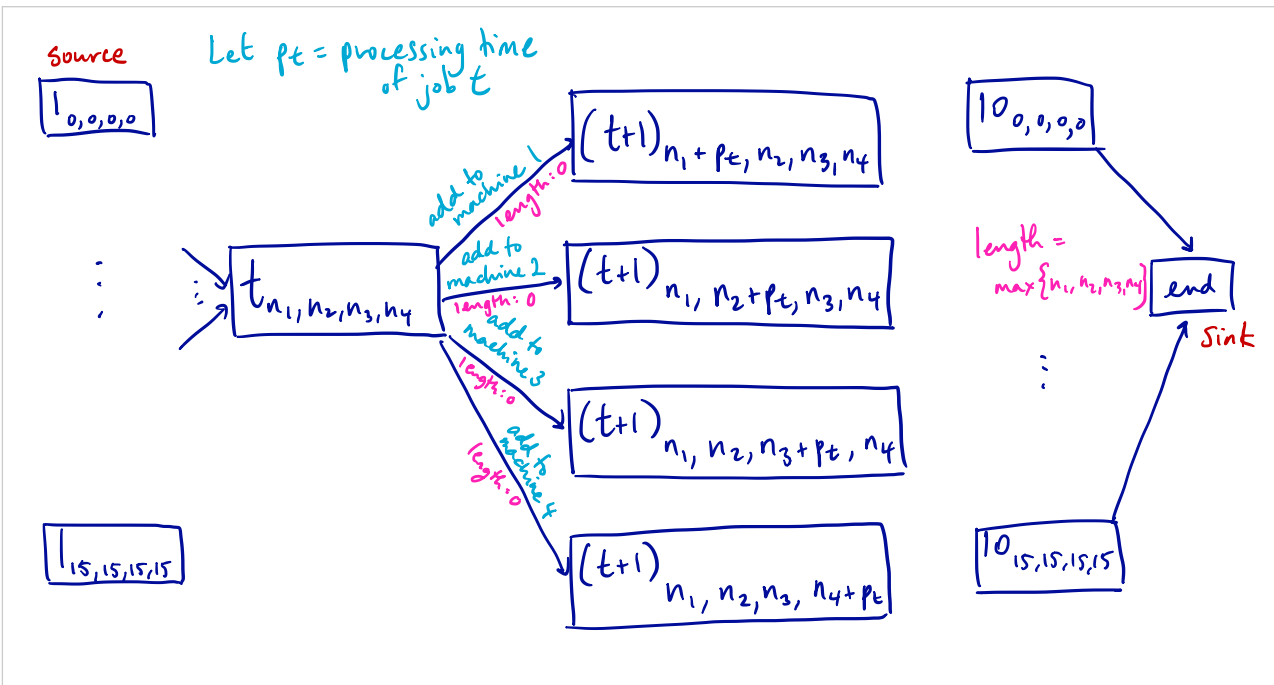
- Stages:

Stage t represents assigning job t to a machine ($t=1, \dots, 9$) or the end of the decision-making process ($t=10$)

- States in stage t (nodes):



- Decisions, transitions, and rewards/costs at stage t (edges):



- Shortest/longest path? Shortest

- Minimum makespan \leftrightarrow

Length of shortest path

- Assignments of jobs to machines \leftrightarrow

Examine edges in shortest path.
 e.g. $((t, n_1, n_2, n_3, n_4), ((t+1)_{m_1, m_2, m_3, m_4}))$ If $n_i \neq m_i$, then assign job t to machine i